

- Stage 1 BTeV Trigger – 50% trigger system
  - Need-by date: October 1, 2009
  - Ready by October 2008 (12 months of float)
  - 50% of L1 pixel trigger hardware (100% of L1 software)
  - 100% of Global Level 1 (GL1) hardware and software
  - 50% of L2/3 trigger hardware
  - Final production release of L2/3 Package 1 (L2 code complete)
  - Second release of L2/3 Package 2 (L3 code satisfies requirements)
- Stage 2 BTeV Trigger – 100% trigger system
  - Need-by date: August 1, 2010
  - Ready by September, 2009 (11 months of float)
  - Remaining 50% of L1 and L2/3 trigger hardware
  - 100% of L1 muon trigger
  - Final production release of L2/3 Package 2 (L3 code complete)